### Tentative Group - Gantt Chart

A Gantt chart is a type of bar chart that illustrates a project schedule.

Table 3

GANTT CHART

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Task ID | Task Name | Task Lead | Duration | July 2019 | August 2019 | | | | September 2019 | | | | October 2019 | | |
| 4 w | 1w | 2w | 3w | 4w | 1w | 2w | 3w | 4w | 1w | 2w | 3w |
| 1 | Title hearing | Team | 1 Day |  |  |  |  |  |  |  |  |  |  |  |  |
| 2 | Meeting with the adviser | Team | 1 Day |  |  |  |  |  |  |  |  |  |  |  |  |
| 3 | Introduction | Hipster  Hustler | 3 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 4 | Rationale of the Study | Hipster | 3 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 5 | Objectives of the Study | Team | 6 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 6 | Scope and Limitations | Team | 6 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 7 | Significance of the Study | Hacker | 1 Day |  |  |  |  |  |  |  |  |  |  |  |  |
| 8 | Flow of the Study | Hustler | 1 Day |  |  |  |  |  |  |  |  |  |  |  |  |
| 9 | Definition of Terms | Hacker | 1 Day |  |  |  |  |  |  |  |  |  |  |  |  |
| 10 | Related Literature | Hipster | 6 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 11 | Related Studies | Hacker  Hustler | 5 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 12 | Comparative Matrix | Team | 2 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 13 | Software Methodology | Hacker | 2 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 14 | Business Model Canvas | Team | 1 Day |  |  |  |  |  |  |  |  |  |  |  |  |
| 15 | Program Workflow | Hipster | 2 Weeks |  |  |  |  |  |  |  |  |  |  |  |  |
| 16 | Validation Board | Team | 4 Weeks |  |  |  |  |  |  |  |  |  |  |  |  |
| 17 | Gantt Chart | Hipster | 1 Day |  |  |  |  |  |  |  |  |  |  |  |  |
| 18 | Functional Decomposition Diagram | Team | 8 Weeks |  |  |  |  |  |  |  |  |  |  |  |  |
| 19 | Use Case Diagram | Team | 8 Weeks |  |  |  |  |  |  |  |  |  |  |  |  |
| 20 | Storyboard | Hipster | 3 Weeks |  |  |  |  |  |  |  |  |  |  |  |  |
| 21 | Entity Relationship Diagram | Team | 4 Weeks |  |  |  |  |  |  |  |  |  |  |  |  |
| 22 | Network Design | Hacker | 2 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 23 | Network Topology | Hacker | 2 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 24 | Technology Stack Diagram | Hacker | 2 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 25 | Software Specification | Team | 2 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 26 | Hardware Specification | Team | 2 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 27 | Program Specification | Team | 2 Days |  |  |  |  |  |  |  |  |  |  |  |  |
| 28 | List of modules | Team | 4 Weeks |  |  |  |  |  |  |  |  |  |  |  |  |